

Digital Mission: The Architect's Design Dilemma

Teacher notes

Duration: approx. 60 minutes

Meeting Point: Clore Learning Centre – Lion Statue

It is somewhere between 1689 and 1694. Nicholas Hawksmoor is redesigning Hampton Court Palace under commission from Mary II. The Palace is being built very quickly because Mary is impatient for it to be finished. However, recently a section of the building fell down because the mortar between the bricks hadn't set properly due to the cold weather. Hawksmoor's assistant needs to make sure the building is finished quickly to please Hawksmoor and the Queen, but he also needs to ensure the safety of the builders on site.

Our Time Explorers are on a Mission to help Hawksmoor's assistant re-build the palace balancing the need for quick work and brilliant design with the safety and wellbeing of the builders.

Learning objectives

Children will:

- Use the built environment as source material for understanding how monarchs used to live
- Understand how great artists, architects, designers and crafts people contributed to the palace's shape, style and design throughout history
- Understand that architectural tastes and fashions conveyed wider messages about power, status and monarchy and that these changed over time.

National Curriculum links

This session supports:

- Encouraging children to use Hampton Court Palace as a primary source to weigh historical evidence.

About Digital Missions

Digital missions are character-led adventures that encourage children to navigate and observe the palace spaces while solving challenges on an iPad. Children are encouraged to use the palace as a primary source to weigh historical evidence. Working as part of a team, they will develop

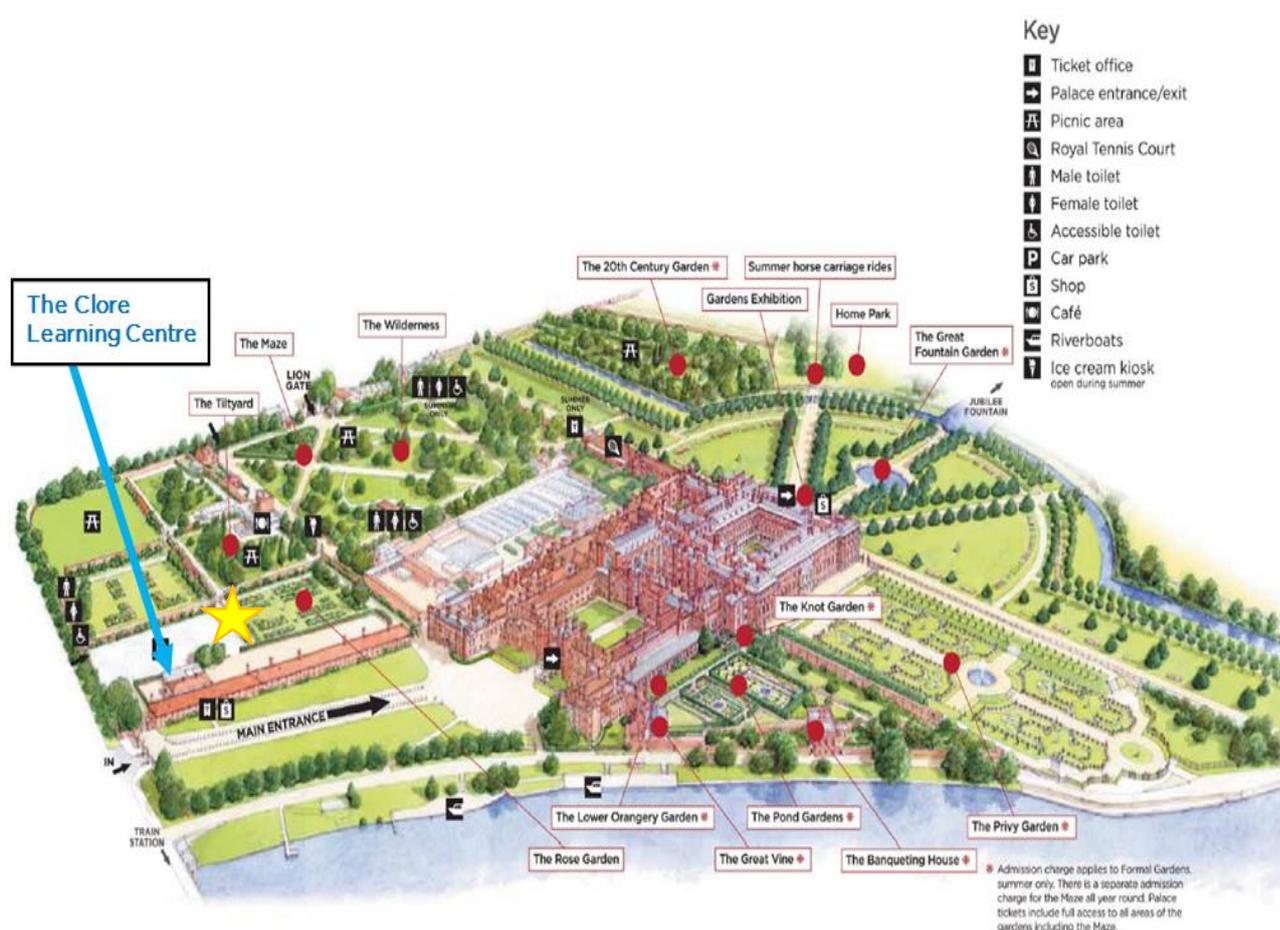


their perspective and judgement by exploring particular palace spaces in more detail.

Your school group will be shown a 'How to do a mission' film at the start and issued with one iPad between two children.

During your session:

Please note that the 1:10 staff to pupil ratio which we ask for throughout your visit still applies during your learning session. We ask that sufficient adults remain with the group as they will be encouraged to join in with the session activities. For Health & Safety reason, our sessions are for a maximum of 35 pupils.



The session your group has booked with us takes place in one of our Learning Spaces.

Please meet your workshop presenter by the Lion statue next to the Clore Learning Centre, shown as a star on the map above. This is where your costumed session presenter will meet you at your allocated start time. We recommend being there a few minutes early.

For your information, parts of this session may include time outside so please encourage your pupils to dress accordingly.

