

Tower Power: the Norman castle

KS2

Teacher notes

Duration: **60 minutes**

Meeting Point: **Tower of London: Water Lane (outside Medieval Palace)**

It is 1097 and King William I's greatest fortress and palace, the White Tower, has finally been completed. In this session, one of William's courtiers will help pupils explore this magnificent keep and understand its role and significance.

This session encourages children to find out more about King William I, both as a conqueror and a king. Through role-play activities, they will gain a better understanding of the events which lead to the Norman conquest.

Learning objectives

Children will:

- Learn about the Tower's role as a fortress
- Discover why William the Conqueror began the building of the White Tower after the Norman conquest
- Understand the features of the White Tower as a fortress and a palace

National Curriculum links

This session supports:

History

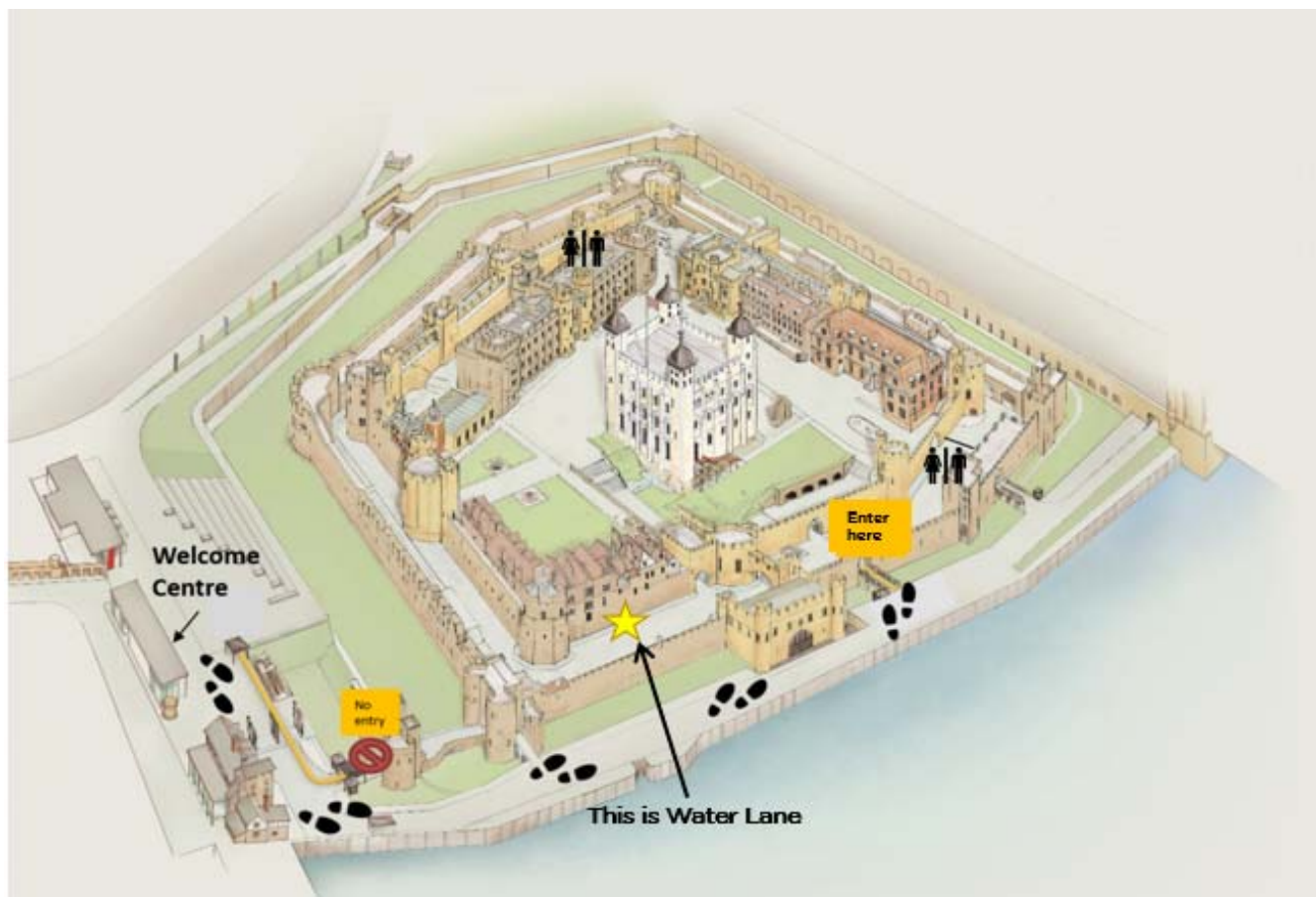
- Significant events beyond living memory
- A post 1066 study of relevant local history
- Significant turning points in British history

During your session

Please note that the 1:10 staff-to-child ratio which we ask for throughout your visit still applies during your session. We ask that sufficient adults remain with the group as they will be encouraged to join in with the session activities. For Health & Safety reasons, our sessions are for a maximum of 35 pupils.

Please meet your workshop presenter on **Water Lane**. This is marked with a star on the map overleaf and is near the entrance to the Medieval Palace.





This is where your costumed presenter will meet you at your allocated start time. We recommend being there a few minutes early.

For your information, the session you have booked takes place on the visitor route. This session includes time outside, so please encourage your pupils to dress accordingly.

